

Guildhall School of Drama and Music

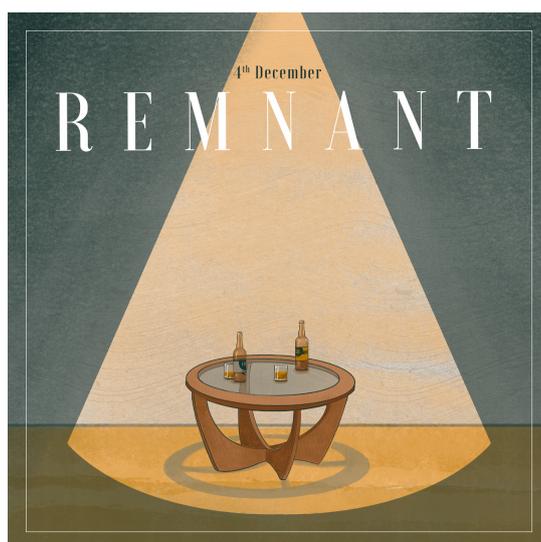
MA Collaborative Theatre Production and Design

Presents

REMNANT

An original play written by

VICTORIA HOFFLIN
MANUELA PECORARI
REBECCA WALSH



Milton Court Studio Theatre
London, EC2Y 8DT

4th December, 2020

3:30pm

4:30pm

CAST

Maya ----- SOPHIE DOYLE
James ----- CHARLES SECOMBE
Hazel ----- ANDREA MANUEL
Charlie (Voice) ----- HECTOR BLOGGS

PRODUCTION TEAM

Director ----- VICTORIA HOFFLIN
Composition ----- VICTORIA HOFFLIN & PARIS LINXUAN WU
Lighting Design ----- LAURA JUKES & PAOLA SANCHEZ
Stage Design ----- MANUELA PECORARI & PAOLA SANCHEZ
Sound Design ----- VICTORIA HOFFLIN & PARIS LINXUAN WU
Costume ----- MANUELA PECORARI & PAOLA SANCHEZ

Production Manager ----- LAURA JUKES
Deputy Stage Manager ----- REBECCA WALSH
Technical Manager ----- PARIS LINXUAN WU

Marketing & Box Office
VICTORIA HOFFLIN
& REBECCA WALSH

Lighting Design Mentor
TIM LUTKIN

MACTPD Supervisors
RHIAN JONES
SUSANNAH HENRY

MUSICIAN

Original Composition "A Dinner Party" by PARIS LINXUAN WU

Tenor Saxophone ----- TOBY LEE
Piano ----- OLIVER HERON
Bass ----- RORY HUDSON
Drum ----- SIMON SPIES

MEET THE CAST



SOPHIE DOYLE is an actor who graduated from the Guildhall School of Music and Drama with a BA in Acting in 2020. Some of her recent works include performing as Maddy in 'GUT' by Francis Poet, Emma in the devised piece 'Provok'd: A Restoration' and Blandine in 'The Wheel' by Zinnie Harris. She is extremely excited to be joining the cast of Remnant after an odd final year of training and has loved working with such a kind, generous and talented group of people.



CHARLES SECOMBE is a classical tenor, currently in his second year of undergraduate vocal studies at the Guildhall School of Music and Drama, under John Evans. After attending Wells Cathedral School for his A levels as a double specialist musician in classical guitar and voice, he spent a year and a half at King's College London to study English Literature. Charles is thrilled to be a part of this production, and excited to explore an avenue outside of his main study.



ANDREA MANUEL started singing as a soprano with the Christian Artist Singing Team (CAST) in 2012. She finished her Bachelor of Music Major in Voice degree at St. Scholastica's College, Manila last 2018 under Prof. Camille Molina. She won Honorable mention in 2015 NAMCYA's (National Music Competition for Young Artists) voice category B and was a semifinalist at the Jovita Fuentes Vocal Competition 2017. She played Maria Clara in Gantimpala Theater Foundation's 35th Kanser: Noli me Tangere ang Musikal last 2018 and got nominated as best actress in The GEMS (Hiyas ng Sining). She is currently a student and a scholar in Guildhall School of Music and Drama in London taking up her undergraduate studies in Vocal Studies- Soprano under Susan Waters.

MEET THE TEAM



LAURA JUKES is a London-based theatre practitioner specialising in Production Management. Laura started her theatre career whilst completing her History degree at University College London, as part of the Stage Crew Society. Across three years, she aided the staging of multiple shows in the Bloomsbury Theatre, the Shaw Theatre and various other independent venues throughout Camden. In the past year, Laura has also worked with the Kiln Theatre as part of the Mapping Brent Festival, assisting with lighting and set design. She recently began her master's degree at Guildhall and looks forward to developing her craft further.



MANUELA PECORARI is a Stage Designer from Italy. She graduated with honors in Scenography at the Venice Academy of Fine Arts. During her studies she applied her skills working in two Opera shows produced by the Gran Teatro La Fenice, gaining experience in the realization process, the concept development and the rehearsal process. In the first production, she moved from the scenery workshop to the props department, and shadowed both the Director and the Deputy Stage Manager in the second production. She is eager to expand her skills and knowledge working with other practitioners during her MA course at Guildhall, and is really excited to present the first piece of theatre developed by the team, Remnant.



PAOLA SANCHEZ is a visual artist from Leon, Guanajuato, Mexico. Passionate about art as a tool to communicate with others and a strong desire to explore theatre making, with a focus on set and lighting design. Her work has been influenced by the experience of living in various countries such as Italy, Spain, Chile and currently the UK. As part of the Remnant creative team, she is delighted to share this original play as the result of the work in collaboration with incredibly talented people from around the world.

MEET THE TEAM



PARIS LINXUAN WU is a Multi-Instrumentalist, Singer-Songwriter, Neurologic Music Therapist, and Stage and Production Manager, whose work is mostly based in the U.S. After earning her Bachelor Degree of Music at Berklee College of Music, she moved to Los Angeles and worked for the Fable Theatre as a Production Manager & Assistant Director, and Mewsic Moves as a Neurologic Music Therapist. She is excited to join the wonderful production team of Remnant as the Technical Manager, Sound Design, and Composer for the first time.



REBECCA WALSH is a Stage and Production Manager from Toronto, Canada. Since earning her Bachelor of Fine Arts degree in Performance Production from Ryerson University, Rebecca has spent the last few years working with acclaimed Canadian modern and contemporary dance companies such as Toronto Dance Theatre, Citadel + Compagnie, and the Dance: made in canada Festival. Her experience lies with stage management, but she is excited to spend the next year expanding and developing her creative and technical skill sets during her time in the MA program.



VICTORIA HOFFLIN is an accomplished composer, sound designer and writer from Melbourne, Australia. Victoria has collaborated with a number of distinguished local and international artists and designers, however her most notable work is her composition and writing on Australian Musical Chicks Dig It. Throughout this project, Victoria has really enjoyed working with an incredibly passionate and talented group of individuals and she is so excited to see what the next year brings.

A NOTE FROM THE TEAM

When initially presented with the concept of a dinner party, finding common ground was more of a challenge than predicted. With all of us coming from different countries and cultures, there were multiple outcomes and understandings of what a dinner party might look like. We spent time researching, reading, watching films, and engaging with materials that would hopefully lead us to discover a direction that we could go in. Throughout the first few weeks of term, we also got to know each other and quickly realised that despite not being able to have one unanimous idea of what a dinner party could look like, we could all agree on the fact that the after-dinner conversation was often the more important and memorable part of the evening.

While exploring possible topics for our after-dinner conversation, we discovered that the peculiar atmosphere that develops during these evenings is often a driving force that initiates discussions that might be too difficult or painful to face in other moments.

We knew we needed to create a narrative that we would explore these difficult discussions but was one that we, as a team, could all connect with and would also provide audiences the opportunity to reflect on their own relationships with their friends and loved ones. After much deliberation, we settled on the topic of grief and loss. From there, our piece began to take shape and we quickly set off to develop our narrative and story whilst our design team started to explore what the world could look like.

Exploring grief as a concept was a challenge, but one that united and forced us early on to trust and rely upon each other. It enabled us to discover what each of us see, what motivates us individually, and how we work as a team.

Throughout the process, like any, we ran into challenges: We had writers block, delayed Royal Mail packages, COVID restrictions, a script that required re-writing for three characters as opposed to four, it goes on. However, looking back, and seeing what we have created together in the MC Studio Theatre, it's all worth it.

Creating Remnant has been an incredibly fulfilling project for all of us. We've explored the new, developed on our own abilities and skills, and have discovered the importance and need for collaborative theatrical work. It's safe to say that we have learnt a lot about ourselves and each other, and we are definitely more capable and well-rounded practitioners than we were when we began on this project only twelve weeks ago.

We cannot thank those enough who have supported and given us their time, experience and guidance over the past term – your insight has been invaluable.

We hope you enjoy our show, and thank you for taking the time to engage!

SPECIAL THANK YOU TO

Malikah Cobb

for developing the character of Maya

Gill Allen, Sam Bull, Jon Armstrong, Nick Peel, Matthew Farley, Andy Taylor, Ben Collins, Mark Usher, Willow Welch, Charlotte Hurt, Ellen Paine, and Anna Matthews

**Drama Administration, AV Department and Opera Scenes
Production team**

